# Rowdown Whole school curriculum 2024-2025

| | Science | Geography | History | Art | DT | PE | Music | Computing | RE | MFL |
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| **Year 1** | *Seasonal change/ Autumn* <br> Animals; including humans <br> *Seasonal change / Winter* <br> Materials <br> *Seasonal change/ Spring & Summer* <br> Plants | What is it like here? <br><br> What is the weather like in the UK? <br><br> Shanghai – contrasting locality | Changes in living memory- Homes & Castles <br><br> Toys past & present <br><br> Grace Darling and Ellen MacArthur | Drawing- Line & tone <br><br> Collage Painting <br> Printing <br><br> Sculpture | Textiles : Puppets <br><br> Mechanisms: Wheels and axles <br><br> Food technology: Smoothies | iexercise (jungle) <br> imove (pirates) <br> Fundamental Skills 1 & 2 <br> ipractice (machines) <br> icommunicate (playtime) <br> Fundamental Skills 3 & 4 <br> icreate (funfair) <br> ithink (wild west) <br> Fundamental Skills 5 & 6 | Hip Hop & Reggae <br><br> Blues, Latin, Folk, Funk, Bhangra, Big band, Film music & Jazz <br><br> Pop & Western Classical | Technology around us <br> Digital Painting <br><br> Moving a robot <br> Grouping data <br><br> Digital writing <br> Programming | Why are we thankful? <br> What places make you feel you belong? <br> Who is important to you? <br> Which stories are important to you? <br> Why do people celebrate? <br> How do you know you belong? | |
| **Year 2** | Animals; including humans <br> Animals; including humans- lifecycles <br> Habitats <br> Materials <br> Plants | What is it like to live by the coast? <br> Would you prefer to live in a hot or cold place? <br> Why is our world wonderful? | The Great fire of London <br><br> Florence Nightingale & Mary Seacole <br><br> Magnificent Monarchs: Victorians | Drawing- Line & tone <br> Form & space <br><br> Collage, painting and printing <br><br> Natural sculpture | Mechanisms: Moving Monsters <br> Structures: Chair for the Three bears <br><br> Food technology: Wraps | iexercise (work out world) <br> imove (combat zone) <br> Fundamental Skills 1 & 2 <br> ipractice (sporting best) <br> icommunicate (ball crazy) <br> Fundamental Skills 3 & 4 <br> icreate (skill showdown) <br> ithink (game changers) <br> Fundamental Skills 5 & 6 | South African, Big band, Motown & Elvis <br><br> Rock & Reggae <br><br> Friendship song - performance | Information Technology around us <br> Digital Photography <br><br> Robot algorithms <br> Pictograms <br><br> Making music <br> Quizzes | What do some people believe about God? <br> Why do people celebrate good over evil? <br> Who do you talk to if you need help? <br> Why are some books special? <br> How do you show someone is important? <br> What is special? | |
| **Year 3** | Animals; including humans <br><br> Rocks & fossils <br> Plants <br><br> Forces <br> Light & dark | Are all settlements the same? <br> Why do people live near volcanoes? <br> Who lives in Antarctica? | Stone Age <br><br> Ancient Greece <br><br> Romans | Drawing- Line & tone <br> Collage- patterns & drawing <br><br> Painting & colour/collage <br><br> 3D skills: sculpture <br> Paint & printmaking | Mechanical Systems: Moving Monsters <br><br> Food technology: Seasonal tart <br><br> Textiles: Cushions | imove (agility and coordination) <br> ipractice (resilience and persistence) <br> Invasion Games Part 1&2 <br> icommunicate (social skills and team work) <br> icreate (creativity and adaptation) <br> Gymnastics <br> ithink (reasoning and solving) <br> exercise (health and fitness) <br> Dance | R& B, Musicals, Motown, Soul & instrumental skills (Glockenspiel) <br><br> Reggae & Funk <br><br> Disco & Western Classical | Connecting computers <br> Stop frame animation <br><br> Sequence of music <br> Branching databases <br><br> Desktop publishing <br> Events and actions | How do different people describe God? <br><br> What does it mean to be an inspiring leader? <br><br> What is prayer? | Greetings & introductions <br><br> About me & number <br> About France <br><br> Days, weather, letters and body parts |
| **Year 4** | States of matter <br> Electricity <br><br> Sound <br> Animals; including humans <br><br> Habitats <br> Climate changes | What are rivers and how are they used? <br> Where does our food come from? Biomes <br> Why are rainforests important to us? <br> Discuss impact of human activity locally and globally. | Anglo-saxons & Scots <br><br> Vikings <br><br> Medieval Britain & 1066 | Drawing- Line & tone /drawing <br><br> Painting / colour <br> Mixed media <br><br> 3D skills/ collage/textiles | Food technology: Biscuits <br><br> Textiles: Stuffed toys <br><br> Structures: Castles | imove (agility and coordination) <br> ipractice (resilience and persistence) <br> Net and Wall Part 1&2 <br> icommunicate (social skills and team work) <br> icreate (creativity and adaptation) <br> Gymnastics <br> ithink (reasoning and solving) <br> exercise (health and fitness) <br> Invasion Games | Abba/Pop, Instrumental skills (Glockenspiel) <br><br> Classical, Bhangra, Tango, Latin & Gospel <br> Blackbird (Beatles)/ Civil Rights theme & Western Classical | Internet <br> Audio editing <br><br> Repetition in shapes <br> Data logging <br><br> Photo editing <br> Repetition in games | How do communities celebrate? <br><br> How do I show belonging? <br><br> Why are places of worship important? | My family, where I live, pets & animals <br><br> Dates and numbers <br> French around the world <br><br> Time and routines |

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| **Year 5** | Earth & space Forces<br><br>Materials<br><br>Animals; including humans<br>Habitat | What is life like in the Alps?<br>Would you like to live in the desert? Recapping biomes<br>Why do oceans matter? Pollution and making positive changes. | World War 2<br><br>Aztecs<br><br>Ancient Egypt | Drawing- Line, 3D & tone<br><br>Collage, mixed media/ digital/photography<br><br>Painting & form & space/ drawing | Mechanisms: Popup books<br><br>Digital World: Monitoring Devices<br><br>Electrical systems: Torches | ipractice (resilience and persistence)<br>icommunicate (social skills and team work)<br>Gymnastics<br>icreate (creativity and adaptation)<br>ithink (reasoning and solving)<br>Dance<br>exercise (health and fitness)<br>imove (agility and coordination)<br>Striking & Fielding Part 1&2 | Rock & Jazz<br><br>Pop ballads & Hip Hop<br><br>Motown & Western Classical | Sharing information<br>Video editing<br><br>physical computing<br>Flat file databases<br><br>Vector drawing<br>Selection in quizzes | Why should we care for our world?<br><br>In what ways are people judged?<br><br>What do humanists believe? | Clothes and colours<br><br>Food, drinks, cafe. French around the world<br><br>Numbers, money routines |
| **Year 6** | Evolution & inheritance Electricity<br><br>Animals; including humans<br><br>Light<br>Habitat | Where does our energy come from? Natural resources<br><br>Why does population change?<br><br>Independent fieldwork enquiry | Magnificent Monarchs: Tudors<br><br>World War 1<br><br>Civil Rights | Drawing- Line & tone/ Ink & illustrators<br><br>Tonal paint/ portraits self portraits<br><br>Colour, digital skills, 3D & collage | Structures: Playgrounds<br><br>Electrical systems: Steady Hand game<br><br>Digital World: Navigating the World | ipractice (resilience and persistence)<br>icommunicate (social skills and team work)<br>Invasion Games<br>icreate (creativity and adaptation)<br>ithink (reasoning and solving)<br>Gymnastics<br>exercise (health and fitness)<br>imove (agility and coordination)<br>Striking & Fielding | Pop, Motown, Jazz, Latin, Blues<br><br>Gospel, Bhangra & music of Carole King<br><br>Contemporary music & identity & Western Classical | Communication<br>Web page creation<br><br>Variables in games<br>Spreadsheets<br><br>3D modelling<br>Sensing | How do we change through life's journey?<br><br>How does a community work?<br><br>Why do people go on pilgrimage? | Lessons - likes and dislikes. Numbers<br><br>Sentence building. Time, French language history<br><br>Directions. Nationality |